

1. TEAM NOMINATIONS

- Team nominations shall be submitted via the Association's website (hnha.com.au). A fifty dollar (\$50) registration fee is required when the team is nominated, this fee is forfeited in the event of the team withdrawing.
- ii. In the event of a team withdrawing after commencement of the season, all moneys are forfeited nomination fees, registration fees, umpire payments and membership fees.
- iii. It is at the discretion of the committee, that the regrading of a division may take place should there be a major disparity in ability and results.

2. TEAM COLOURS

- i. Each team shall be required to register with the Association its colours of the uniform. This registration is to be made each year with affiliation. Acceptance will be made each year at the discretion of the committee.
- ii. No team shall change or alter its colours of their uniform without first applying to the Association for permission to do so.
- iii. All Players shall be in correct uniform by the third playing date of fixtures.
- iv. Any Player not in team uniform, and in the opinion of the Umpire, is confusing the opposing Players and/or Umpire, is ineligible to play.
- v. If colours are the same, teams mentioned second are required to play in an alternate strip that does not clash with the team mentioned first.

3. JUNIOR TEAMS

- i. All Junior teams (1/2's, 3/4's, 5/6's, 7/8's, 9/10's & 11/12's) may be mixed (boys and girls may play in the same team).
- ii. All new Junior Players must supply a copy of their birth certificate before being eligible to play.

4. SENIOR TEAMS

- i. Senior teams will be made up of at least two divisions for each gender (i.e. A Men, B Men and A Women, B Women) dependent on team nominations.
- ii. The committee has the discretion, based on nominations, to vary the number of divisions for men and women.
- iii. All Players may only be of the gender specified for that division. Only men may play in the men's division and only women may play in the women's divisions. Under no circumstances can teams be mixed.

5. PLAYER QUALIFICATION

i. The Junior Divisions are created based upon the Government of Western Australia's Department of Education school years, and these are the primary factor for creating Teams. The school year the Player is enrolled in at the start of the Association's season determines the Division they are eligible to play in.



ii. For Players that are no longer attending school, or who are not bona fide enrolled school students in Western Australia, the following age criteria applies;

Junior Division	Player has not turned
11/12	18 years of age at 30 June in year the season commences
9/10	16 years of age at 30 June in year the season commences
7/8	14 years of age at 30 June in year the season commences
5/6	12 years of age at 30 June in year the season commences
3/4	10 years of age at 30 June in year the season commences
1/2	8 years of age at 30 June in year the season commences

- iii. A Player in accelerated schooling programs may compete in the Junior Division they qualify for through their school year criteria or the Junior Division they would have qualified for had they not been in an accelerated program as per age criteria. They must compete in the same Junior Division for the entire year.
- iv. A Player still attending secondary school who turns 18 before the start of the Association's season is not eligible to compete in a Junior Division unless a clearance has been granted by the committee.
- v. In any one season a Junior Player is permitted to play in one team in the Division for which they are qualified and one team in a higher Junior Division. All Players utilising this by-law must have their name highlighted on the card and the Arena office informed. Failure to do so will mean that this Player has not been registered under the conditions of this by-law. A penalty of a 3 goal deduction to the offending team may apply.
- vi. In any one season a Junior Player who is qualified for 7/8's (with parent/guardian permission), 9/10's or 11/12's is permitted to play in one Senior Division. If a Junior Player plays in 3 A Division matches then, for the remainder of the season, they are no longer eligible to play in B Division matches. All Players utilising this by-law must have their name highlighted on the game score card and the Arena office informed. Failure to do so will mean that this Player has not been registered under the conditions of this by-law. A penalty of a 3 goal deduction to the offending team may apply
- vii. In any one season a Junior Player can play in two Junior Divisions and one Senior Division. A maximum of 3 matches may be played by one Player in any one round of fixtures.
- viii. In any one season a Senior Player that is registered in B Division is permitted to play in one only A Division team as the 6th or 7th Player. All Players utilising this by-law must have their name highlighted on the card and the Arena office informed. Failure to do so will mean that this Player has not been registered under the conditions of this by-law. A penalty of a 3 goal deduction to the offending team may apply.
- ix. Players registered in Senior A Division team are not permitted to play in B Division.



6. CLEARANCES

- i. A Player wanting to change the team they are registered to play for must obtain a clearance and register with the committee prior to changing teams. Teams playing an offending Player (one who has not received a clearance from the previously registered team) will forfeit the match/matches played with uncleared Player.
- ii. Clearance forms are available from the Arena office.
- iii. Clearance forms are to be signed by the Captain or Manager of the team and submitted to the Association's Secretary.

7. MANAGERS

All Junior teams (1/2's, 3/4's, 5/6's, 7/8's, 9/10's & 11/12's) must have a nominated adult Team Manager or adult proxy present at all games. The adults must undertake a Working with Children check unless they are a Parent / Guardian of a Player.

8. RULES OF THE GAME

The game shall be played in accordance with the FIH indoor hockey rules.

9. MATCHES

- i. The Fixtures Co-ordinator shall draw up a set of fixtures prior to the commencement of each season.
- ii. Matches are to be played on the court stipulated in the fixtures and at the time specified in the fixtures. Teams that are not ready on court when the siren sounds for the commencement of the match will forfeit the match.
- iii. All matches played by Seniors, 11/12's, 9/10's & 7/8's will consist of two twenty (20) minute halves.
 All matches played by a Junior team (1/2's, 3/4's & 5/6's) will consist of two fifteen (15) minute halves. The length of the matches may be altered by the committee.
- iv. Each team must field at least four Players at the commencement of play. In the event of a team forfeiting a match the opposing team shall be awarded the three (3) points for the match plus three (3) goals.
- v. A score card must be completed for each match, nominating the first name and last name of all Players for each team. At the completion of the match, this card should be signed by the Umpires and the Captain of both teams and returned to the Arena office.
- iv. A team can only nominate up to 12 Players for any one playing date.

10. SHOOTING AT GOAL

Shooting at goal in Junior grades shall be as follows:

- 1/2's Flat not raised.
- 3/4's Flat not raised.
- 5/6's Waist height with the main criteria being danger.
- 7/8's to 11/12's any height with the main criteria being danger.



11. PENALTY STROKES

- i. 7/8's, 9/10's & 11/12's and Seniors shall be any height.
- ii. 1/2's, 3/4's & 5/6's shall not play penalty strokes.

12. EQUIPMENT

- i. It is compulsory for the Goal Keeper to wear full protective gear in 5/6's, 7/8's, 9/10's & 11/12's.
- ii. It is strongly encouraged that Goal Keepers in 1/2's and 3/4's wear protective gear. It is compulsory for Goal Keepers in 1/2's and 3/4's to wear a helmet.
- iii. All Players are encouraged to wear a mouth guard and shin pads during play. Facemasks are provided and strongly encouraged to be worn by players in 5/6's, 7/8's, 9/10's & 11/12's and Senior teams in defence on short corners.
- i. Goal Keeper equipment for Senior teams is to be in accordance with the FIH Indoor Hockey Rules.

13. UMPIRING

Teams who do not supply Umpires for rostered matches without prior notice will be fined twenty five dollars (\$25) per Umpire if notification is provided to the Association's Umpire Convenor at least 24 hours before the match. A fifty dollar (\$50) fine will apply if notification is less than 24 hours before the match or if there is a 'no show'. If the fine is not paid before the team's next playing fixture, the offending team will be deducted three (3) premiership points each round until the fine is paid.

14. FINALS

- i. To qualify to play in a final, a Player must have played three (3) matches during the season for that team.
- ii. Penalty for the breach of this condition is the offending team will forfeit the match.

15. FINALS AND EXTRA TIME

- i. In the event of a draw in a final at the conclusion of normal time, a further two halves of five minutes will be played with the team scoring the first goal to be declared the winner.
- ii. If there is still no result after two halves of five minutes in a 5/6's semi-final the team that finished higher on the premiership ladder at the end of the qualifying season shall be declared the winner and move through to the grand final. If there is still a draw at the completion of two halves of five minutes in a grand final, then both teams who are playing in the grand final are declared joint winners.
- iii. If there is still no result after two halves of five minutes in 7/8's, 9/10's & 11/12's and Seniors a penalty shootout will be played. Each team will play five (5) individual penalty strokes with the team who has scored the most goals after taking all five (5) penalty strokes being declared the winner. If the scores are still tied after this, then a sudden death shootout will apply. Play will continue until one team is ahead at the completion of a pair of shots on goal.

16. UNFINANCIAL TEAMS

Teams that have failed to pay their registration fee by the team's third fixture playing date of the season are ineligible to accumulate premiership points while unfinancial.



17. INJURY

The Association is not liable for medical and/or hospital expenses resulting from an injury received whilst playing. The Association will render assistance where possible.

18. BOARDS

Teams playing the last game on the Outside courts on Thursday night are to dismantle the side boards and stack them in the storeroom.

19. PROTESTS AND DISPUTES

- i. Disciplinary action, disputes and mediation with a member of the Association shall be managed in accordance with the Association's Rules (Constitution).
- ii. Prior to the start of each season the Association's committee will appoint a pool of five people to perform the duties of Technical Advisors. These Advisors will be responsible for interpreting the Association's Rules and By-laws when managing disputes and incidents with non members. If a meeting is required 3 of 5 Technical Advisors will be appointed by the Office Bearers. The decision of these Advisors will be final and all parties are expected to abide by the decisions that they make.
- iii. Any protest or dispute must be lodged in writing within 48 hours of the incident occurring. Forms are available from the Arena office. The completed form detailing the protest or dispute must be lodged with the Association's Secretary. If the Technical Advisors are required, then they must meet in a timely manner to discuss the matter.
- iv. Any Player given a red card during a match must have their name recorded on the score card and will automatically be reported to the Association's Technical Advisors.
- v. For any serious breach of the rules or misconduct, the Umpire shall report the offending Player directly to one of the Association's Office Bearers. Any action which could be detrimental to the sportsmanship of this game gives the Umpire the right to abandon such a match and any points awarded for this match will be determined by the Technical Advisors.

20. PLAYER AND SPECTATOR CONDUCT ON AND OFF COURT

Players and Spectators are expected to act responsibly and with sportsmanship within the court area and adhere to the Association's codes of conduct. Penalty – to be determined by the Technical Advisors.

21. BY-LAWS AND STANDING ORDERS

Any breach of the Association's Rules or By-Laws may be subject to a penalty, that is to be determined by the Technical Advisors. Penalties include;

- 1. Suspension of an individual Player.
- 2. Suspension of a team.
- 3. Loss of competition points.
- 4. Removal of a team or Player from HNHA.